

ABSTRACT

Learning grammar is still important though the stress of English teaching in SMA, as suggested by the 1984 Curriculum, is not on the structure anymore. Therefore, the searching for the effective way of teaching structure to the SMA students becomes extremely important. Teachers of English in SMA need to find a way of teaching through which the teaching of one item of grammar, for example Conditional Sentences, is not only for the purpose of being able to communicate but also for the purpose of mastering the forms of conditional, a knowledge needed by the students for their EBTANAS.

Realizing the fact above, this paper is aimed to suggest games as media of teaching in order to make the teaching of English in SMA meet its purpose. This paper provides the procedures of using games to teach conditional sentences and the contributions of games to the teaching of conditional to the SMA students.

The method of study used to finish this paper is library observation. This was done by reading some grammar books and some books on the use of games in language teaching.

It is a fact that not all of the games are applicable for the teaching of conditional sentences. Realizing this fact, the writer chooses some games on the basis of the reasons that besides providing the chances for the students to communicate, those games also provide the repeated use of conditional sentences. The games chosen are (a) Hide and Search, (b) If it happened, (c) If had looked, (d) Sound Advice.

Based on the discussion, some conclusion drawn are that (a) Conditional sentences are quite difficult for the students of SMA because of their complicated sequence of tenses; (b) Games can help the teachers to teach the

form as well as the meaning of conditional sentences, as suggested by the 1984 Curriculum; (c) Grammar games, as used in this paper, are good to teach conditional sentences because, besides providing contexts in which conditional sentences can be used meaningfully, they also provide the repeated use of conditional sentences.

