

PLAGIAT MERUPAKAN TINDAKAN TIDAK TERPUJI

ABSTRAK

PENERAPAN MODEL PEMBELAJARAN KOOPERATIF TIPE *TEAMS GAMES TOURNAMENT (TGT)* SEBAGAI UPAYA MENINGKATKAN PEMAHAMAN SISWA TERHADAP MATERI PEMBELAJARAN EKONOMI

Penelitian Dilaksanakan di Kelas X SMA Negeri 2 Yogyakarta

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Tujuan dari penelitian ini adalah untuk mengetahui peningkatan pemahaman siswa X3 SMA Negeri 2 Yogyakarta pada materi pembelajaran ekonomi pokok bahasan kebijakan pemerintah dalam bidang ekonomi melalui penerapan model pembelajaran kooperatif tipe *Teams Games Tournament (TGT)*.

Jenis penelitian ini adalah penelitian tindakan kelas. Subjek penelitian adalah siswa kelas X3 SMA Negeri 2 Yogyakarta tahun ajaran 2010/2011 yang terdiri dari 32 siswa. Pelaksanaan penelitian tindakan kelas ini dilaksanakan dalam satu siklus yang meliputi empat tahap yaitu perencanaan, tindakan, observasi, dan refleksi. Pengumpulan data dilakukan dengan menggunakan lembar observasi kegiatan guru, lembar observasi kegiatan siswa, lembar observasi kegiatan kelas, lembar observasi kegiatan guru dalam proses pembelajaran, instrumen pengamatan kelas, lembar observasi kegiatan belajar siswa dalam kelompok, dan instrumen refleksi. Data yang diperoleh dianalisis dengan menggunakan analisis deskriptif dan analisis komparatif.

Hasil penelitian ini menunjukkan penerapan model pembelajaran kooperatif tipe *Teams Games Tournament (TGT)* dapat meningkatkan pemahaman siswa kelas X3 SMA Negeri 2 Yogyakarta pada materi pembelajaran ekonomi pokok bahasan kebijakan pemerintah dalam bidang ekonomi. Hal ini ditunjukkan dari hasil perhitungan rata-rata *pre test* = 56, 875 dan hasil *post test* = 76, 625. Hasil pengujian statistik terhadap hasil *pre test* dan *post test* tersebut menunjukkan ada perbedaan yang signifikan rata-rata *pre test* dan *post test* (*sig. (2-tailed)* = 0,000 < α = 0,005)

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ABSTRACT

THE IMPLEMENTATION OF COOPERATIVE LEARNING MODEL TEAMS GAMES TOURNAMENT (TGT) AS AN ATTEMPT TO INCREASE STUDENTS' UNDERSTANDING IN ECONOMY LEARNING MATERIAL

This Research Was Conducted in the Tenth Grade Student of Two State Senior High School Yogyakarta

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The purpose of this research is to investigate the increase of understanding of the tenth grade students of Yogyakarta in economy learning material. The main topic of discussion was government policy in economy through the implementation of cooperative teaching model Teams Games Tournament (TGT).

The type of this research is a classroom action research. The subject of this research was X3 students of Two State Senior High School Yogyakarta 2010/2011 academic year which consisted of 32 students. This classroom action research had been done using four main steps which were planning, implementation, observation, and reflection. Teacher's activity observation sheet, student's activity observation sheet, classroom activity observation sheet, teacher's activity in learning process observation sheet, classroom observation instrument, student's activity in working in group observation sheet, and reflection instrument were the process which was used in collecting the data. The data which had been collected was analyzed by applying descriptive and comparative analysis.

The result of this research shows that the implementation of cooperative teaching model Teams Games Tournament (TGT) can increase the understanding of X3 students of Two State Senior High School Yogyakarta on the material government policy in economy. It is showed by the calculation of pre test grade average = 56, 875 and post test = 76, 625. The result of the statistical testing of pre test and post test showed that there is a significant difference between the average of pre test and post test (sig. (2-tailed) = 0,000 < α = 0,005).