

ABSTRAK

**PENGEMBANGAN BAHAN AJAR PKn YANG DIGUNAKAN DALAM
MODEL PEMBELAJARAN KOOPERATIF TEKNIK JIGSAW UNTUK
SISWA KELAS III SD N UNGARAN 2 SEMESTER 2**

Krisna Anggraeni

Universitas Sanata Dharma

2012

Penelitian ini bertujuan untuk mengetahui seperti apakah bahan ajar inovatif yang sesuai dengan pembelajaran PKn untuk siswa kelas III semester 2 SD Negeri Ungaran 2 Yogyakarta tahun pelajaran 2011/2012?. Penelitian ini juga sekaligus menjawab pertanyaan tentang (1) seperti apakah bahan ajar inovatif pembelajaran PKn yang dibutuhkan siswa kelas III semester 2 SD Negeri Ungaran 2 Yogyakarta? (2) seperti apakah bahan ajar inovatif yang sesuai dengan teori belajar dan metode pembelajaran yang tepat untuk siswa kelas III semester 2 SD Negeri Ungaran 2? (3) bagaimana prosedur pengembangan bahan ajar inovatif pembelajaran PKn untuk siswa kelas III semester 2 SD Negeri Ungaran 2 Yogyakarta?.

Metode yang digunakan untuk menjawab rumusan masalah adalah penelitian dan pengembangan (R&D). Penelitian dan pengembangan ini menghasilkan produk bahan ajar berupa modul dan LKS. Produk bahan ajar yang dikembangkan hanya sebagai prototipe. Validasi desain produk bahan ajar dilakukan oleh delapan tim ahli menggunakan angket skala likert. Berdasarkan penilaian tim ahli didapat hasil bahwa produk bahan ajar mendapat skor rata-rata 3.37 berada dalam rentang $3,25 < M < 4,00$ dengan kategori sangat baik.

Hasil penelitian berupa produk bahan ajar pembelajaran PKN yang dianggap inovatif untuk siswa kelas III semester 2 SD Negeri Ungaran 2 tahun pelajaran 2011/2012 yang dikembangkan sesuai dengan (1) kebutuhan siswa (2) teori perkembangan anak, teori konstruktivisme dan (3) metode pembelajaran yang tepat yaitu kooperatif tipe jigsaw.

Kata kunci: *Pengembangan, bahan ajar, model pembelajaran kooperatif teknik jigsaw, PKn*

ABSTRACT**TEACHING MATERIAL DEVELOPMENT OF CIVILAZATION
SUBJECT WHICH USING ON COOPERATIVE LEARNING JIGSAW
TECHNIQUE FOR THIRD GRADE STUDENTS OF UNGARAN STATE
ELEMENTARY SCHOOL 2 YOGYAKARTA SECOND SEMESTER**

Krisna Anggraeni

Universitas Sanata Dharma

2012

The objective of this research is to answer what kind of innovative teaching material is appropriate with the teaching learning of Civilization Subject for the third grade students of Ungaran State Elementary School 2 Yogyakarta second semester year 2011/2012? The objective of this research also to answer problems about (1) what kind of innovative teaching material is needed by the third grade students of Ungaran State Elementary School 2 Yogyakarta second semester year 2011/2012? (2) what kind of innovative teaching material is appropriate with the learning theory and good teaching learning method for the third grade students of Ungaran State Elementary School 2 Yogyakarta second semester year 2011/2012? (3) How is the procedure of innovative teaching material development of the teaching learning of Civilization Subject for the third grade students of Ungaran State Elementary School 2 Yogyakarta second semester year 2011/2012?

The method used by the researcher to answer the problems above is research and development (R&D). This research and development produce a teaching material product in the form of hand out and students worksheet. The teaching material product developed is only as the prototype. The validation of teaching material product design is conducted by eight experts using Likert scale questionnaire. Based on the experts assessment, it is obtained that teaching material product gets average score, that is 3.34, it is in the range of $3.25 < M < 4.00$ and in very good category.

The result of the research was the form of a teaching material product of Civilization Subject considered innovative for the third grade students of Ungaran State Elementary School 2 Yogyakarta second semester year 2011/2012 which is developed based on (1) students need (2) children development theory, constructivism theory and (3) good teaching learning method that is cooperative Jigsaw type.

Keywords: development, teaching material, cooperative learning Jigsaw Technique, Civilization Subject