

ABSTRACT

Wenge, Dini Paulina Ema Yuniarti, 2002. Designing a Set of Supplementary Instructional Speaking Materials Using Communicative Games for Elementary Level Students at Medita English Course. Yogyakarta : English Language Education Program, Sanata Dharma University.

The study intended to design a set of supplementary instructional speaking materials using communicative games for elementary level students at Medita English Course. The materials were made to supplement the existing materials, in this case, the writer included some communicative games to bring the students into a more relaxed situation, so they can express their feelings, opinions, and ideas more freely.

There were two problems formulated in this study. The first problem was how to design a set of supplementary instructional speaking materials using communicative games for elementary level students at Medita English Course. The second problem was what the set of designed materials looked like. To solve those problems, the writer conducted library and survey research. Library research was conducted to obtain information and references while survey research was implemented to gather the respondents' opinions, criticisms and suggestions to improve the designed materials. The writer combined Kemp and Banathy's instructional design model to design the materials. The combined model consisted of six steps that could be used effectively in designing the materials. The steps were : (1) learner's characteristics, (2) goals, topics, and general purposes, (3) learning objectives, (4) select teaching/learning activities, (5) design system, (6) changing for improvement.

The survey research was conducted by distributing questionnaires and doing some informal interviews. The respondents were 10 people, consisted of 7 English instructors of Medita English Course and 3 English lecturers of Sanata Dharma University. Based on the data on the questionnaires, the writer concluded that the materials were good and applicable. However, she had to make some revisions and improvements based on the respondents' opinions. The designed set of materials consisted of 8 units in which unit consisted of 5 sections, namely: (1) Useful Expressions, (2) Essential Vocabulary, (3) Speak Up! (4) Discussions, (5) Game. The final version of the designed set of materials is presented in appendix 4.

ABSTRAK

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Studi ini bertujuan untuk menyusun satu set tambahan materi pengajaran berbicara bahasa Inggris dengan menggunakan permainan komunikatif untuk siswa tingkat dasar di Medita English Course. Bahan pengajaran tersebut dibuat untuk mendukung materi yang sudah ada, dalam hal ini penulis memasukkan beberapa permainan komunikatif untuk membawa siswa ke dalam suasana yang lebih santai dimana mereka dapat mengungkapkan perasaan, pendapat dan ide mereka secara lebih bebas.

Terdapat 2 permasalahan yang dibahas dalam studi ini. Permasalahan pertama adalah bagaimana menyusun satu set tambahan materi pengajaran berbicara bahasa Inggris dengan menggunakan permainan komunikatif untuk siswa tingkat dasar di Medita English Course. Permasalahan kedua adalah bagaimana tampilan materi tersebut. Untuk memecahkan kedua masalah tersebut, penulis mengadakan studi pustaka dan survey. Studi pustaka diadakan untuk memperoleh informasi dan referensi, sedangkan studi survey dilaksanakan untuk memperoleh pendapat, kritik dan saran responden dalam mengembangkan susunan materi tersebut. Penulis menggabungkan model rancangan Kemp dan Banathy untuk menyusun materi. Adapun tahap-tahap tersebut adalah : (1) karakter siswa, (2) maksud, topik dan tujuan umum, (3) tujuan pembelajaran (4) memilih aktivitas belajar/mengajar, (5) menyusun materi, (6) perubahan untuk perbaikan.

Studi survey dilakukan dengan membagikan kuisisioner dan mengadakan wawancara tidak resmi. Adapun respondennya berjumlah 10 orang, terdiri dari 7 orang instruktur bahasa Inggris di Medita English Course dan 3 orang dosen bahasa Inggris Universitas Sanata Dharma. Berdasarkan data pada kuisisioner, penulis berkesimpulan bahwa materi tersebut bagus dan layak dipakai. Akan tetapi, penulis harus mengadakan perbaikan dan pengembangan menurut pendapat responden. Materi ini terdiri dari 8 unit dimana tiap unit terdiri dari 5 bagian, yaitu : (1) Useful Expressions, (2) Essential Vocabulary, (3) Speak Up! (4) Discussions (5) Game. Bentuk terakhir dari materi tersebut disajikan di lampiran 4.