

PLAGIAT MERUPAKAN TINDAKAN TIDAK TERPUJI

ABSTRAK **PENINGKATAN PRESTASI DAN MOTIVASI BELAJAR SISWA** **MELALUI PENDEKATAN KONTEKSTUAL PADA MATA PELAJARAN** **MATEMATIKA KELAS III SEMESTER I SDN BANGUNREJO I** **YOGYAKARTA**

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Penelitian ini merupakan penelitian tindakan kelas dengan subjek siswa kelas III yang berjumlah 28 siswa terdiri dari 18 putra dan 10 putri. Penelitian ini dilakukan pada mata pelajaran matematika, materi mengurutkan bilangan tiga angka dan uang menggunakan media kartu. Pelaksana pembelajaran dalam penelitian ini adalah guru kelas III. Peneliti berperan sebagai pengamat. Penelitian ini tujuan, yaitu meningkatkan prestasi dan motivasi belajar siswa kelas III dalam melakukan operasi hitung bilangan sampai tiga angka di SDN Bangunrejo I pada semester ganjil tahun pelajaran 2010/2011. Penelitian ini dilaksanakan pada bulan Agustus-September 2011.

Teknik pengumpulan data pada penelitian ini, evaluasi dan angket motivasi. Selanjutnya, data dianalisis dan dikaji dengan teknik perbandingan, dimana peneliti membandingkan peningkatan jumlah siswa yang memenuhi KKM dari siklus I dan siklus II. Teknik analisis data didapat dari hasil evaluasi akhir siswa. Kemudian, peneliti mencari banyaknya siswa yang telah mencapai KKM pada siklus I dan siklus II. Untuk motivasi sendiri, peneliti menggunakan angket motivasi yang ada.

Hasil penelitian menunjukkan bahwa penerapan pendekatan kontekstual dengan menggunakan media kartu adalah baik karena melebihi indikator keberhasilan yang ingin di capai. Hal ini dibuktikan dari hasil penelitian menunjukkan bahwa pada siklus I, siswa yang mencapai KKM 67,86% hal ini lebih besar dari kondisi awal yang hanya mencapai 46,43%. Sedangkan siswa yang mencapai KKM pada siklus II yaitu 85,71%. Sehingga dapat ditarik kesimpulan peningkatan banyaknya siswa yang mencapai KKM sebesar 17,85%. Dalam kegiatan pembelajaran terjadi peningkatan motivasi siswa yang semula hanya sebesar 74,99% pada siklus I menjadi 85,71% dan pada siklus II terjadi peningkatan sebesar 7,42% sehingga menjadi 92,85%. Dengan demikian dapat disimpulkan bahwa penerapan pendekatan pembelajaran kontekstual di kelas III SD Negeri Bangunrejo I dapat meningkatkan prestasi dan motivasi belajar siswa.

Kata kunci: pendekatan kontekstual, media kartu, prestasi belajar, motivasi belajar.

ABSTRACT

**IMPROVING THE STUDENTS' ACHIEVEMENT AND MOTIVATION IN
LEARNING MATHEMATICS THROUGH CONTEXTUAL APPROACH
THE THIRD GRADE STUDENTS OF SDN BANGUNREJO I IN
SEMESTER I YOGYAKARTA**

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This research was a class action research, and the subjects were 28 students, consisting of 18 boys and 10 girls. The research was conducted on the subject of mathematics, especially in ordering three-digit numbers using the media card. The lesson in this study was conducted by the third-grade teacher. The researcher acted as an observer. The objective of this research was to increase students' achievement and motivation in counting numbers up to three digits, for the students of SDN Bangunrejo I in the first semester of the academic year 2010/2011. The study was conducted in August-September 2011.

Data collection techniques in the research were evaluation of students' achievement and motivation questionnaire. Furthermore, the data were analyzed and assessed by using the comparison technique, in which the researcher compared the number of students who achieved. The KKM in the cycle I and cycle II. Data analysis for achievement was derived from the results of the final evaluation of students. Then, the researcher looked for the number of students who had reached the KKM in cycle I and cycle II. In analyzing the motivation the researcher used questionnaire data for motivation.

The results showed that the application of a contextual approach by using card media was good because it exceeded the indicator of success that was to be accomplished. This was evidenced from the research result which was shown in cycle I, the students who achieved the KKM was 67.86%, higher than the initial condition that was only 46.43%. While the students who achieved the KKM at cycle II was 85.71%. This means that the increase in the number of students achieving the KKM was 17.85%. In the learning process there was an increase of students' motivation as well, where initially the figure was 74.99% in cycle I to become 85.71% in cycle II, which means that there was an increase of 7.42%. So that it becomes 92.85%. It can be concluded that the application of contextual learning in the learning of mathematics for the third grade students of SDN Bangunrejo I can improve student's achievement and learning motivation.

Key words: contextual approach, media card, school performance, motivation to learn, mathematics learning.