ABSTRAK

PENGEMBANGAN MEDIA SIMBOL KATA TIGA DIMENSI BERBASIS METODE MONTESSORI UNTUK MEMBANTU SISWA SEKOLAH DASAR MEMAHAMI KELAS KATA BAHASA INDONESIA

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Penggunaan media pembelajaran untuk anak sekolah dasar sangat penting untuk membantu anak memahami konsep yang abstrak. Namun, kenyataannya ketersediaan dan penggunaan media khususnya untuk pelajaran Bahasa Indonesia sangat terbatas. Oleh karena itu, penelitian ini bertujuan untuk mengembangkan media simbol kata tiga dimensi berbasis metode Montessori untuk membantu siswa memahami kelas kata Bahasa Indonesia. Penelitian dilaksanakan di SD Kanisius Eksperimental Mangunan pada siswa kelas III tahun ajaran 2017/2018.

Jenis penelitian ini adalah penelitian dan pengembangan. Prosedur pengembangan menggunakan tujuh langkah dari sepuluh langkah menurut Sugiyono yaitu (1) potensi dan masalah, (2) pengumpulan informasi, (3) desain produk, (4) validasi produk, (5) revisi produk, (6) ujicoba produk secara terbatas, (7) revisi desain. Penelitian ini mengembangkan produk Montessori yang terdiri dari 3 komponen yaitu media simbol kata tiga dimensi (SK3D), kartu aktivitas dan buku panduan untuk guru.

Hasil penelitian menunjukan bahwa produk dikembangkan berdasarkan karakteristik media Montessori seperti menarik, bergradasi, *auto-education, auto-correction*, dan kontekstual. Validasi produk oleh ahli Montessori, ahli Bahasa Indonesia, dan Guru membuktikan bahwa kualitas produk sangat baik dengan rerata penilaian media 3,96 dan album 3,77. Ujicoba lapangan terbatas menunjukkan hasil yang sangat positif dengan rerata nilai *pretest* 34,5 dan nilai *posttest* 67,5 dan diperoleh presentase kenaikan nilai *pretest* dan *posttest* 96%. Dengan demikian, disimpulkan bahwa media simbol kata tiga dimensi memiliki kualitas yang sangat baik dan membantu siswa memahami kelas kata Bahasa Indonesia.

Kata kunci: media, metode Montessori, penelitian dan pengembangan, Bahasa Indonesia, SK3D

ABSTRACT

DEVELOPING OF THREE DIMENSIONAL WORD SYMBOL MEDIA BASED ON MONTESSORI METHOD FOR BETTER UNDERSTANDING OF WORDS CLASSES OF INDONESIAN LANGUAGE FOR PRIMARY SCHOOL

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The use of instructional media for primary school children is essential to help them understand abstract concepts. However, the reality shows that the media availability and usage, especially for the Indonesian language lesson are very limited. Therefore, this study aims to develop a three-dimensional word symbol media based on the Montessori method to help students understand Indonesian word classes (kelas kata). The study was conducted at Kanisius Experimental Primary School of Mangunan on the third graders in the academic year 2017/2018.

The research method used was research and development (R&D). The development procedure uses a seven-step development of the ten steps by Sugiyono namely (1) the potential and problems, (2) the collection of information, (3) the design of the product, (4) the validation of the product, (5) the product revision, (6) the limited product testing, and (7) the design revisions. This study has developed the product that had three components namely three dimensional word symbol (SK3D), cards activity and guide book for teacher.

The results showed that the product was developed based on the characteristics of Montessori media that should be interesting, having gradation, auto-education, auto-correction, and contextual. The validation on the product by the experts of Montessori, Indonesian language lecturer and teacher prove that the quality was very good with the average score 3.96 for the media and 3.77 for the album. A limited field trial showed very positive results with the average pretest score 34.5 and posttest 67.5, obtained the increase percentage of 96%. Thus, it was concluded that three dimensional word symbol media was really qualified in helping the students to understand the Indonesian word class.

Keywords: media, Montessori method, research and development, Indonesian

language, SK3D