ABSTRACT

Indonesian-English language learning software by using image and voice is an order effort including Indonesian-English language daily phrase that most used by children. This Indonesian-English language learning software by using image and voice for elementary school is prepared for children to increase their study interest. There are many ways to get their study interest, for example by reading imaged book, and through computer mediator.

Their study attention is not only increasing their language phrases, but also their attention to learn computer continuously and to increase competition to get more information. This software is immpression as a game, so for the children, it seems like not for learning. For the children have known computer before, they can get and increase information about computer, they will be easier to operate the computer. The benefit for children are both to operate the computer and to increasing their English language phrase. The purpose of the program is to implement Indonesian-English language learning software by using image and voice for elementary school and to get children interest on computer in the first place.