

ABSTRAK

Pengembangan Perangkat Pembelajaran Inovatif Dalam Sub Tema 2 Kegiatan Siang Hari Mengacu Kurikulum 2013 Untuk Siswa Kelas I Sekolah Dasar

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2019

Penelitian ini dilakukan berdasarkan analisis kebutuhan yang menunjukkan perlunya contoh perangkat pembelajaran inovatif dalam sub tema kegiatan siang hari yang mengacu kurikulum 2013 untuk siswa kelas I sekolah dasar. Penelitian ini bertujuan untuk mengetahui kualitas perangkat pembelajaran inovatif dalam sub tema kegiatan siang hari mengacu kurikulum 2013 untuk siswa kelas I sekolah dasar.

Peneliti menggunakan langkah-langkah penelitian dari Borg dan Gall. Ada sepuluh langkah penelitian dari Borg dan Gall namun peneliti membatasi sampai tujuh langkah, yaitu (1) potensi masalah, (2) pengumpulan data, (3) desain produk, (4) validasi desain, (5) revisi desain, (6) uji coba produk, (7) revisi produk, sampai menghasilkan produk akhir berupa perangkat pembelajaran inovatif mengacu kurikulum 2013 meliputi: program tahunan, program semester, silabus, dan RPP (Rencana Pelaksanaan Pembelajaran).

Berdasarkan hasil validasi yang dilakukan oleh dua validator, perangkat pembelajaran yang dikembangkan dengan Paradigma Pedagogi Reflektif dan *Problem Based Learning* diperoleh skor 4,37 dengan kualitas “sangat baik”. Berdasarkan hasil penilaian uji coba perangkat pembelajaran oleh guru kelas I dan satu calon guru sekolah dasar yang dikembangkan dengan Paradigma Pedagogi Reflektif dan *Problem Based Learning* diperoleh skor 4,36 dengan kategori “sangat baik”.

Kata kunci: Pengembangan perangkat pembelajaran, pembelajaran inovatif, kurikulum 2013.

ABSTRACT***Innovative Learning Tools Development in the Second Sub Theme
Daytime Activities which Refer to 2013 Curriculum for the First Graders of
Elementary School Students***

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This research is done based on the analysis of needs, that shows the necessity of the innovative learning tools examples in the subtheme daytime activities, which refer to 2013 curriculum for the first graders of elementary school students. The purpose of this research is to find out the quality of the innovative learning tools in the subtheme daytime activities which refer to 2013 curriculum for the first graders of elementary school students.

The researcher uses Borg's and Gall's methodology. From the total ten steps of their methodology, the researcher limits herself to do seven steps only, those are; (1) potential problem, (2) data collection, (3) product design, (4) design validation, (5) design revision, (6) product trial, (7) design revision, until the final product in the form of innovative learning tools which refer to 2013 curriculum including annual program, program for each semester, syllabus, and Lesson Plan Design.

Based on the validation result done by two experts, the learning tool, developed by Reflective Pedagogy Paradigm and Problem Based Learning, producing 4.37 score as the result with a "very good" quality. Moreover, based on valuation result on learning tools trial done by an elementary school teacher for the first graders and a prospective elementary school teacher and was developed by Reflective Pedagogy Paradigm and Problem Based Learning, the score 4,36, categorized as a very good total score, is able to be produced.

Keyword: Learning tools development, innovative learning, 2013 curriculum.