

ABSTRAK**PENGEMBANGAN PERANGKAT PEMBELAJARAN INOVATIF DALAM
SUB TEMA 2 HIDUP RUKUN DI TEMPAT BERMAIN MENGACU
KURIKULUM 2013 UNTUK SISWA KELAS II
SEKOLAH DASAR**

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2019

Penelitian ini berdasarkan dari analisis kebutuhan terkait dengan perangkat pembelajaran inovatif. Analisis kebutuhan menunjukkan pentingnya contoh pengembangan perangkat pembelajaran inovatif. Tujuan utama dari penelitian ini adalah untuk mengetahui kualitas perangkat pembelajaran inovatif dalam Sub Tema 2 Hidup Rukun di Tempat Bermain mengacu Kurikulum 2013 untuk siswa kelas II sekolah dasar.

Penelitian ini merupakan penelitian pengembangan. Sebagai penelitian pengembangan, penelitian ini mengadaptasi prosedur pengembangan dari Borg and Gall. Langkah-langkah prosedur pengembangan meliputi 1) potensi dan masalah, 2) pengumpulan data, 3) desain produk, 4) validasi produk, 5) revisi desain, 6) uji coba produk, 7) revisi produk. Produk yang dihasilkan berupa program tahunan, program semester, silabus, dan Rencana Pelaksanaan Pembelajaran (RPP) menggunakan model pembelajaran inovatif *inquiry* dan *quantum*.

Berdasarkan hasil validasi serta hasil uji coba terbatas dari guru kelas II sekolah dasar memperoleh skor 4,44 dengan kategori “sangat baik”. Produk yang dikembangkan layak untuk diujicobakan lebih luas sebagai acuan perangkat pembelajaran inovatif mengacu Kurikulum 2013 untuk siswa kelas II sekolah dasar.

Kata Kunci: Perangkat pembelajaran inovatif, Kurikulum 2013, Model pembelajaran *inquiry*, model pembelajaran *quantum*.

ABSTRACT

***DEVELOPMENT OF INNOVATIVE LEARNING INSTRUMENT IN SUB
THEME 2 LIVE IN HARMONY ON THE PLAYGROUND BY REFERRING TO
2013 CURRICULUM FOR SECOND GRADE STUDENTS OF ELEMENTARY
SCHOOL***

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This research is based on need analysis which associated with innovative learning instrument. Needs analysis show the importance of example of developing innovative learning instrument. The main purpose of this research is to find out the quality of innovative learning instrument in sub theme 2 live in harmony on the playground which refer to 2013 curriculum for second grade students of elementary school.

This research is a developmental research. As a developmental research, this research adapted R&D model from Borg and Gall. There were 7 steps in this model which were used in this research. They were (1) the potential and problems, (2) data collection, (3) design of the product, (4) product validation, (5) design revision, (6) product test, (7) product revision. Products which were produced in the form of annual programs, semester programs, syllabus, and lessons plan by using inquiry dan quantum model.

Based on validation and the limited trial result from second grade teacher of elementary school obtained 4,44 with category "very good". The developed products were feasible to be tested broadly as a reference for innovative learning instrument which refer to 2013 curriculum for second grade students of elementary school.

Keywords: Innovative Learning Instrument, 2013 Curriculum, inquiry learning model, quantum learning model.