ABSTRACT

Prayogi, Alesandro Woisela. (2019). *The Implementation of Quizlet to Help Students Learn Vocabulary in Budi Utama Senior High School*. Yogyakarta: English Language Education Study Program, Department of Language and Arts Education, Faculty of Teaching Training and Education, Sanata Dharma University.

Technology has been undergoing a very rapid advancement throughout these several past years, especially mobile devices. There are numerous amount of learning platforms available within students' mobile devices. However, there are not many learning activities which have implemented the use of technology. This research used *Quizlet* to help students of Budi Utama Senior High School learn vocabulary.

The aim of this research is to analyze whether this practice of implementing *Quizlet* into the teaching-learning activity has helped students study vocabulary. Furthermore, this research also analyzes students' perception of the *Quizlet* application. Hence, there are two research questions the researcher attempts to answer: (1) How is *Quizlet* implemented to help students learn vocabulary level B2 of CEFR? (2) What is students' perception toward the implementation of *Quizlet* to help students learn vocabulary?

Classroom Action Research was applied in this research. There were two cycles in this research, two meetings for each cycle. The participants of the research were the students of XI-intermediate class of Budi Utama Senior High School. The students were asked to study vocabulary through *Quizlet* for four meetings. The students were then given questionnaires and three of them were interviewed.

The findings of this research suggested that the students were engaged during the activity of studying through *Quizlet*. The application was used to study the sets during the class activity. There were some follow up activities for the students so as to get deeper understanding toward the words. Moreover, all of the students had favorable views toward the application. The data from the questionnaire and the interview showed that *Quizlet* was practical and easy to use. The application was a helpful medium for the students for their vocabulary learning. *Quizlet* was a one-stop vocabulary learning application, and it utilized cutting-edge technology in learning.

Keywords: *Quizlet,* mobile-assisted language learning, perceived usefulness, perceived ease of use, vocabulary.

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Teknologi telah mengalami perkembangan yang sangat pesat dalam beberapa tahun terakhir. Terdapat banyak aplikasi belajar yang tersedia di dalam perangkat genggam siswa. Namun, hanya ada sedikit aktivitas belajar yang melibatkan peran teknologi di dalamnya. Dalam penelitian ini, *Quizlet* digunakan untuk membantu siswa Sekolah Menengah Atas Budi Utama dalam pembelajaran kosa kata.

Tujuan dari penelitian ini adalah untuk menganalisa apakah implementasi *Quizlet* dapat membantu siswa dalam pembelajaran kosa kata. Selain itu, penelitian ini juga menganalisa persepsi siswa terhadap aplikasi *Quizlet*. Oleh karena itu, terdapat dua rumusan masalah dalam penelitian ini: (1) Bagaimanakah *Quizlet* diimplementasikan untuk membantu siswa dalam pembelajaran kosa kata level B2 CEFR? (2) Apa persepsi siswa terhadap implementasi *Quizlet* untuk membantu siswa dalam pembelajaran kosa kata?

Penelitian ini menggunakan metode Penelitian Tindakan Kelas. Terdapat dua siklus dalam penelitian ini, dua pertemuan untuk setiap siklus. Responden dalam penelitian ini adalah siswa kelas XI-intermediate Sekolah Menengah Atas Budi Utama. Para siswa diminta untuk belajar kosa kata menggunakan *Quizlet* selama empat pertemuan. Setelah itu siswa mengisi kuesioner dan tiga siswa diwawancara oleh peneliti.

Temuan-temuan dalam penelitian ini menunjukkan bahwa siswa tertarik dengan aktivitas belajar menggunakan *Quizlet*. Aplikasi *Quizlet* digunakan untuk belajar kosa-kata oleh siswa selama kegiatan belajar-mengajar. Para siswa juga diberi kegiatan lanjutan untuk mendapatkan pengetahuan yang lebih dalam terhadap kata-kata yang sudah dipelajari. Para siswa juga memiliki persepsi positif terhadap *Quizlet*. Selain itu, data yang didapat dari hasil kuesioner dan wawancara menunjukkan bahwa *Quizlet* adalah medium belajar yang dapat membantu siswa dalam pembelajaran kosa kata. *Quizlet* merupakan aplikasi pembelajaran kosa kata satu atap, dan memanfaatkan teknologi mutakhir dalam pembelajaran. Terlebih lagi, *Quizlet* adalah aplikasi yang praktis dan mudah digunakan.

Kata kunci: *Quizlet,* mobile-assisted language learning, perceived usefulness, perceived ease of use, vocabulary.