

ABSTRAK**PENGEMBANGAN BUKU CERITA BERGAMBAR PADA MATERI INTERAKSI MAKHLUK HIDUP UNTUK SMP KELAS VII**

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Salah satu faktor yang mempengaruhi tercapainya tujuan pembelajaran adalah penggunaan media pembelajaran. Media yang sering digunakan guru adalah buku teks. Berdasarkan wawancara, penggunaan buku teks belum memberikan pengaruh yang cukup dalam meningkatkan minat baca peserta didik karena penyajian teksnya masih sangat normatif sehingga sulit dipahami peserta didik. Guru juga belum pernah mengembangkan buku cerita bergambar. Penelitian ini bertujuan untuk mengetahui: (a) apa saja media pembelajaran yang telah dikembangkan guru IPA SMP kelas VII, (b) bagaimana desain buku cerita bergambar pada materi interaksi makhluk hidup untuk SMP kelas VII, dan (c) bagaimana kualitas buku cerita bergambar yang dikembangkan pada materi interaksi makhluk hidup untuk SMP kelas VII menurut validator.

Penelitian ini menggunakan jenis penelitian *Research and Development* (R&D) dari Borg dan Gall. Langkah-langkah penelitian pengembangan ini adalah potensi masalah, pengumpulan data, desain produk, validasi desain, dan revisi desain.

Hasil penelitian menunjukkan bahwa media pembelajaran yang telah dikembangkan guru IPA SMP kelas VII yaitu: (a) gambar paru-paru, (b) alat peraga sistem pernapasan, dan (c) media sel tumbuhan dan sel hewan. Media buku cerita bergambar berukuran A4 dengan jilid laminasi *glossy* dan terdapat penambahan pesan moral, *link*, kuis, dan teka teki silang. Berdasarkan rekapitulasi data hasil validasi memperoleh skor 3,52 dengan kategori “Sangat Baik”. Dengan demikian, pengembangan buku cerita bergambar pada materi interaksi makhluk hidup layak diujicobakan dalam skala terbatas dengan perbaikan berdasarkan saran.

Kata kunci: media pembelajaran, *Research and Development* (R&D), buku cerita bergambar, interaksi makhluk hidup

ABSTRACT***DEVELOPMENT OF PICTURE STORYBOOK INTERACTIONS AMONG LIVING THINGS FOR JUNIOR HIGH SCHOOL CLASS VII***

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One of the factors that influence the achievement of learning objectives is the use of instructional media. The media that teachers often use are textbooks. The use of textbooks has not had a sufficient effect in increasing the reading interest of students because the presentation of the text is still very normative so that it is difficult for students to understand. The teacher has also never developed a picture storybook. This study aims to: (a) know what types of learning media are developed by an integrated science teacher junior high school class VII, (b) know how to design picture storybook learning media on the material of interactions among living things for junior high school class VII, and (c) know how the quality of picture storybook products as are developed learning media in the material of interaction among living things for junior high school class VII according to the validator.

This study uses a type of research and development (R&D) from Borg and Gall. The steps for this research and development are potential problems, data collection, product design, design validation, and design revision.

The results showed that the learning media that had been developed by the VII grade junior high school science teacher were: (a) pictures of lungs, (b) respiratory system props, and (c) media for plant and animal cells. A4-sized picture story book media with glossy laminated volumes and added moral messages, links, quizzes, and crossword puzzles. Based on the recapitulation of the validation results data obtained a score of 3.52 in the "Very Good" category. Thus, the development of a picture book on the interaction of living things deserves to be tested on a limited scale with improvements based on suggestions

Keywords: *Learning Media, Research and Development (R&D), picture storybook, interaction among living things.*