

ABSTRAK

PENINGKATAN KEAKTIFAN MENGENAL HURUF VOKAL DAN KONSONAN MELALUI MEDIA BONEKA ALFABETH PADA SISWA KELAS 1 SD KANISIUS CONDONGCATUR TAHUN PELAJARAN 2018/2019

Theresia Avilla Prajna Pandulu
Universitas Sanata Dharma
2020

Penelitian ini dilatar belakangi rendahnya keaktifan belajar siswa kelas I SD Kanisius Condongcatur Yogyakarta. Penelitian bertujuan untuk meningkatkan keaktifan belajar mengenal huruf vokal dan konsonan menggunakan media pembelajaran boneka alfabeth pada siswa kelas I SD Kanisius Condongcatur Yogyakarta pada pembelajaran Bahasa Indonesia dan meningkatkan keaktifan belajar pada pembelajaran Bahasa Indonesia menggunakan media pembelajaran boneka alfabeth.

Jenis penelitian ini adalah Penelitian Tindakan Kelas, berlangsung selama dua siklus, setiap siklusnya terdiri dari tahap perencanaan, tindakan, observasi, dan refleksi. Subjek penelitian adalah siswa kelas I SD Kanisius Condongcatur Yogyakarta, tahun pelajaran 2018/2019 berjumlah 26 siswa. Objek penelitian adalah peningkatan keaktifan belajar siswa. Teknik pengumpulan data diperoleh dengan observasi, kuesioner, wawancara, dan dokumentasi. Analisis data penelitian menggunakan analisis deskriptif kuantitatif dan kualitatif.

Hasil penelitian menunjukkan upaya peningkatan keaktifan belajar dengan menggunakan media pembelajaran boneka alfabeth dapat meningkatkan keaktifan belajar. Hal ini tampak pada peningkatan skor keaktifan belajar dari kondisi awal 39,011 (rendah), siklus I mencapai 75,63 (tinggi), kemudian siklus II menjadi 80,60 (tinggi). Hasil penelitian ini membuktikan bahwa media boneka alfabeth dapat meningkatkan keaktifan mengenal huruf vokal dan konsonan.

Kata kunci : mengenal huruf, media boneka alfabeth

ABSTRACT***THE ACTIVITY DEVELOPMENT IN RECOGNIZING VOWELS AND CONSONANTS THROUGH ALPHABET PUPPET MEDIA IN GRADE 1 STUDENTS OF KANISIUS CONDONGCATUR ELEMENTARY SCHOOL YEAR 2018/2019***

*Theresia Avilla Prajna Pandulu
Sanata Dharma University
2020*

The research is based on the background of low activity result of first grade students in Kanisius Condongcatdur Yogyakarta elementary school. The research aims to increase learning activity development in recognizing vowels and consonants through alphabet puppet media in grade 1 students on Indonesian language learning and increase the activity of learning Indonesian language using alphabet puppet media.

This research was a Classroom Active Research (CAR) that consists of two cycles. Each cycle consists of plan, action, observation, and reflection. The subject of this research was the first grade students of Kanisius Condongcatdur Yogyakarta elementary school, in academic year 2018/2019 consists of 26 students. The object of this research was increasing students' activity learning result of student. The techniques of the data collection were observation, interview, and written test. The techniques of research analysis were descriptive quantitative and qualitative.

The results of the research showed the effort to increase the activity by using alphabet puppet learning media can increase learning activeness. This can be seen in the increase in learning activeness score in the initial conditions of 39,011 (low), cycle 1 reaches 75,63 (high), then cycle 2 becomes 80,60 (high). The result of this research is alphabet puppet media can increase the activity development in recognizing vowels and consonants

Keywords: Recognize letters, Alphabet puppet media