

ABSTRAK

PENGEMBANGAN MEDIA KOMIK DIGITAL PADA MATERI STRUKTUR DAN FUNGSI JARINGAN TUMBUHAN KELAS XI SMA

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Permasalahan yang terjadi di kelas XI SMA pada lima sekolah adalah minat belajar yang kurang pada materi struktur dan fungsi jaringan tumbuhan. Penelitian ini bertujuan untuk: (1) Mengembangkan media belajar komik digital pada materi Struktur dan Fungsi Jaringan Tumbuhan Kelas XI SMA. (2) Mengetahui kelayakan media Komik pada materi Struktur dan Fungsi Jaringan Tumbuhan Kelas XI SMA.

Penelitian yang digunakan adalah penelitian pengembangan atau dikenal sebagai *Research and Development* menggunakan model ADDIE dengan beberapa tahap yaitu: (1) analisis (*analysis*), (2) perancangan (*design*), (3) pengembangan (*development*), (4) implementasi (*implementation*), (5) evaluasi (*evaluation*). Namun, penelitian ini hanya dilakukan 3 tahapan saja, yakni analisis, perancangan dan pengembangan. Penelitian hanya dilakukan hingga batas revisi produk setelah dilakukan validasi oleh validator. Penelitian pengembangan media Komik pada materi Struktur dan Fungsi Jaringan Tumbuhan Kelas XI SMA memperoleh hasil rata-rata 89,73%. Berdasarkan persentase tersebut maka produk yang dikembangkan oleh peneliti dinyatakan layak diujicobakan pada peserta didik sebagai media pembelajaran dengan beberapa catatan yang dapat dipertimbangkan untuk pengembangan media yang lebih baik.

Kata Kunci : Media Pembelajaran, Komik Digital, Struktur dan Fungsi Jaringan Tumbuhan.

ABSTRACT

DEVELOPMENT OF DIGITAL COMIC MEDIA ON THE MATERIAL OF PLANT TISSUE STRUCTURE AND FUNCTION FOR 11 GRADE

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The problems that occurred in class XI grade in five schools were the lack of interest in learning the material on the structure and function of plant tissue. This study aims to: (1) Develop digital comic learning media on the material on the Structure and Function of Plant Tissue for Class XI grade. (2) Determine the feasibility of Comic media on the material on the Structure and Function of Plant Tissue for Class XI grade.

The research used was development research or known as Research and Development using the ADDIE model with several stages, namely: (1) analysis, (2) design, (3) development, (4) implementation, (5) evaluation. However, this study only carried out 3 stages, namely analysis, design and development. The research was only carried out up to the product revision limit after validation by the validator. The research on the development of Comic media on the material on the Structure and Function of Plant Tissue for Class XI grade obtained an average result of 89.73%. Based on this percentage, the product developed by the researcher was declared worthy of being tested on students as a learning medium with several notes that could be considered for the development of better media.

Keywords : Learning Media, Digital Comic, Plant Tissue Structure and Function.