

**ABSTRAK**

**PENGEMBANGAN RANCANGAN PEMBELAJARAN BERBASIS MASALAH  
DENGAN *GOOGLE CLASSROOM* MATERI ASEAN  
KELAS 6 SD**

Siska Betorisky Kein

Universitas Sanata Dharma

2024

Penelitian ini melatarbelakangi pembelajaran yang dilakukan secara konvensional namun belum mengikuti pembelajaran abad 21 dan media pembelajaran seadanya. Tujuan penelitian ini yaitu mengembangkan rancangan pembelajaran berbasis masalah dengan *google classroom* untuk materi ASEAN kelas 6 SD. Jenis penelitian yang digunakan yaitu *Research and Development* (R&D) dengan pendekatan ADDIE. Subjek yang digunakan dalam penelitian ini yaitu siswa kelas 6 SD Katolik Sang Timur dengan beberapa instrumen penelitian yakni observasi, wawancara, kuesioner, tes. Penganalisisan data secara kualitatif dan kuantitatif. Hasil penelitian yang didapatkan 1) Pengembangan rancangan pembelajaran berbasis masalah dengan *google classroom* materi ASEAN kelas 6 SD dilakukan dengan 5 tahap yaitu *Analyze, Design, Development, Implementation, Evaluation*. 2) Kualitas rancangan pembelajaran berbasis masalah dengan *google classroom* mendapatkan hasil dengan kategori “sangat baik” berdasarkan pada hasil uji validitas dari 2 guru dan 2 dosen.

**Kata kunci:** rancangan pembelajaran, *Problem Based Learning* (PBL), *Google Classroom*.

**ABSTRACT**

***DEVELOPMENT PROBLEM BASED LEARNING DESIGN USING GOOGLE CLASSROOM FOR MATERIALS ASEAN SIXTH CLASS PRIMARY***

Siska Betorisky Kein

*Sanata Dharma University*

2024

*This research is based on learning that is carried out conventionally but has not yet followed 21<sup>st</sup> century learning and existing learning media. The aim of the research is to develop a problem based learning design using google classroom for ASEAN material for grade 6 elementary school. The type of research used is Research and Development (R&D) with the ADDIE approach. The subjects used in research were 6<sup>th</sup> grade students at Sang Timur Catholic Elementary School with several research instruments, namely observation, interview, questionnaire, tests. Analyzing data qualitatively and quantitatively. The research result obtained were 1) The development of a problem based learning design using google classroom ASEAN material for grade 6 school was carried out in 5 stages, namely Analysis, Design, Development, Implementation, and Evaluation. 2) The quality of the problem based learning design using google classroom obtained results in “very good” category based on the results of validity tests from 2 teachers and 2 lectures.*

***Keywords: Learning design, Problem Based Learning (PBL), Google Classroom.***