

## ABSTRAK

**PENERAPAN MODEL PEMBELAJARAN KOOPERATIF TIPE  
*TEAMS-GAMES-TOURNAMENTS (TGT)*  
SEBAGAI UPAYA UNTUK MENINGKATKAN HASIL BELAJAR SISWA  
KELAS XI IPS 1 SMA PANGUDI LUHUR ST. LOUIS IX SEDAYU  
PADA MATA PELAJARAN AKUNTANSI  
MATERI JURNAL UMUM DAN BUKU BESAR**

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Penelitian ini bertujuan untuk mengetahui peningkatan hasil belajar siswa kelas XI IPS 1 SMA Pangudi Luhur St. Louis IX Sedayu pada mata pelajaran akuntansi materi jurnal umum dan buku besar melalui penerapan model pembelajaran kooperatif tipe *Teams-Games-Tournaments (TGT)*.

Jenis penelitian ini adalah penelitian tindakan kelas. Subjek penelitian adalah siswa kelas XI IPS 1 SMA Pangudi Luhur St. Louis IX Sedayu tahun ajaran 2012/2013 yang terdiri dari 37 orang siswa. Penelitian dilakukan dalam dua siklus yang masing-masing meliputi empat tahap, yaitu: perencanaan, tindakan, observasi, dan refleksi. Data dikumpulkan dengan metode tes, observasi, wawancara, dan dokumentasi. Data dianalisis dengan menggunakan analisis deskriptif dan analisis komparatif.

Hasil penelitian ini menunjukkan bahwa penerapan model pembelajaran kooperatif tipe *Teams-Games-Tournaments (TGT)* dapat meningkatkan hasil belajar siswa kelas XI IPS 1 SMA Pangudi Luhur St. Louis IX Sedayu pada mata pelajaran akuntansi materi jurnal umum dan buku besar. Hasil belajar pada siklus 1 menunjukkan rata-rata *pre-test* = 44,56 dan rata-rata *post-test* = 58,39, sedangkan pada siklus 2 rata-rata *pre-test* = 35,94 dan rata-rata *post-test* = 72,97. Selain itu, hasil belajar tersebut telah melampaui KKM pada siklus 1 17,14% meningkat menjadi 62,16% pada siklus 2.

## ABSTRACT

**THE APPLICATION OF COOPERATIVE LEARNING MODEL  
OF TEAMS-GAMES-TOURNAMENTS (TGT) TYPE  
AS AN EFFORT TO IMPROVE STUDENT LEARNING ACHIEVEMENT  
OF THE 11<sup>th</sup> GRADE STUDENTS OF SOCIAL SCIENCES  
DEPARTMENT PANGUDI LUHUR ST. LOUIS IX  
SENIOR HIGH SCHOOL SEDAYU  
ON THE ACCOUNTING SUBJECT WITH THE TOPIC:  
JOURNAL OF GENERAL LEDGER**

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The aim of this study is to know the improvement of student learning achievement of the 11<sup>th</sup> grade students of Social Sciences Department Pangudi Luhur St. Louis IX Senior High School Sedayu in Accounting subject with the topic general journal and general ledger through the application of Teams-Games-Tournaments (TGT) cooperative learning model.

The type of the research is a class action research. The subjects in this research were students of the 11<sup>th</sup> grade students of Social Sciences Department Pangudi Luhur St. Louis IX Senior High School Sedayu, 2012/2013 academic year which consisted of 37 students. The study was conducted in two cycles, each of cycle which includes four stages: planning, action, observation, and reflection. Data were collected by using method of testing, observation, interviews, and documentation. Data were analyzed by using descriptive analysis and comparative analysis.

The results of this study indicate that the application of Teams-Games-Tournaments (TGT) cooperative learning model can improve student learning achievement of the 11<sup>th</sup> grade students of Social Sciences Department Pangudi Luhur St. Louis IX Senior High School Sedayu in accounting subject with the topic general journal and general ledger. Learning achievement in first cycle shows the average of pre-test = 44.56, and the average of post-test = 58.39, while in the second cycle the average of pre-test = 35.94, and the average of post-test = 72.97. Besides, the results have exceeded KKM on cycle 1 17.14% and then increase to 62.16% in cycle 2.