

ABSTRAK

PENINGKATAN KONSENTRASI DAN HASIL BELAJAR MATERI MAJAS MENGGUNAKAN MEDIA *PUZZLE* PESERTA DIDIK KELAS V SD MUHAMMADIYAH GANTIWARNO

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Penelitian ini dilatarbelakangi oleh hasil wawancara, observasi dan penyebaran kuesioner kepada peserta didik kelas V SD Muhammadiyah Gantiwarno. Rata-rata konsentrasi belajar peserta didik masih dalam kategori rendah dan hasil belajar materi majas belum mencapai KKTP yang telah ditetapkan sekolah sebesar 75. Penelitian ini bertujuan untuk membantu peserta didik kelas V SD Muhammadiyah Gantiwarno meningkatkan konsentrasi dan hasil belajar materi majas menggunakan media *puzzle*.

Jenis penelitian ini adalah Penelitian Tindakan Kelas (PTK) yang dilaksanakan pada tahun ajaran 2025/2026 dengan subjek penelitian kelas V sebanyak 17 peserta didik. Teknik pengumpulan data menggunakan teknik wawancara, observasi, kuesioner dan tes. Analisis data dilakukan secara kuantitatif dan kualitatif.

Hasil penelitian menunjukkan bahwa (1) Upaya peningkatan konsentrasi dan hasil belajar materi majas dilakukan menggunakan media *puzzle* melalui tahapan perencanaan, pelaksanaan, observasi, dan refleksi (2) Media *puzzle* meningkatkan konsentrasi dan hasil belajar peserta didik ditunjukkan oleh kenaikan rata-rata konsentrasi belajar dari kondisi awal 50,77 meningkat pada siklus I menjadi 69,19 dan meningkat kembali siklus II sebesar 76,40, sedangkan hasil belajar meningkat dari kondisi awal 63 pada siklus I meningkat menjadi 72,94 dan siklus II meningkat menjadi 80,39 (3) Penggunaan media *puzzle* cukup efektif dalam meningkatkan konsentrasi dan hasil belajar materi majas dengan *n-gain score* konsentrasi belajar yang diperoleh sebesar 0,561 dengan kategori “sedang” dan *n-gain score* hasil belajar sebesar 0,572 dengan kategori “sedang”, sedangkan hasil *n-gain persentase* konsentrasi dan hasil belajar sebesar 56,1 % dan 57,2% masuk pada kategori cukup efektif.

Kata Kunci : Konsentrasi, Hasil Belajar, Media *Puzzle*

ABSTRACT

***IMPROVING CONCENTRATION AND LEARNING OUTCOMES IN
FIGURATIVE LANGUAGE USING PUZZLES FOR FIFTH GRADE
STUDENTS AT MUHAMMADIYAH GANTIWARNO ELEMENTARY
SCHOOL***

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This study was motivated by the results of interviews, observations, and a questionnaire distributed to fifth-grade students at SD Muhammadiyah Gantiwarno. The students' average concentration levels remain in the low category, and their learning outcomes on figurative language have not yet reached the school's established minimum competency standard (KKTP) of 75. This study aims to help fifth-grade students at SD Muhammadiyah Gantiwarno improve their concentration and learning outcomes on figurative language using puzzle-based media.

This study is a Classroom Action Research (CAR) conducted during the 2025/2026 academic year with 17 fifth-grade students as the research subjects. Data collection techniques included interviews, observations, questionnaires, and tests. Data analysis was conducted both quantitatively and qualitatively.

The research results indicate that (1) Efforts to improve concentration and learning outcomes in figurative language were carried out using puzzle media through the stages of planning, implementation, observation, and reflection; (2) Puzzle media improved students' concentration and learning outcomes, as evidenced by an increase in the average concentration score from an initial level of 50.77 to 69.19 in Cycle I and further to 76.40 in Cycle II, while learning outcomes increased from an initial score of 63 in Cycle I to 72.94 and further to 80.39 in Cycle II (3) The use of puzzle media was quite effective in improving concentration and learning outcomes for figurative language material, with an n-gain score for concentration of 0.561 classified as "moderate" and an n-gain score for learning outcomes of 0.572 classified as "moderate", while the n-gain percentages for concentration and learning outcomes of 56.1% and 57.2% fall into the "moderately effective" category.

Keywords: *Concentration, Learning Outcomes, Puzzle Media*