

ABSTRAK

PENERAPAN MODEL PEMBELAJARAN KOOPERATIF TIPE *TEAMS GAMES TOURNAMENT* (TGT) UNTUK MENINGKATKAN MOTIVASI BELAJAR DAN KETERAMPILAN SOSIAL SISWA PADA MATERI JURNAL PENYESUAIAN

Penelitian Dilakukan di Kelas XI IPS 4 SMA BOPKRI 1 Yogyakarta

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Penelitian ini bertujuan untuk mengetahui peningkatan motivasi belajar dan keterampilan sosial siswa pada mata pelajaran akuntansi dengan pokok bahasan jurnal penyesuaian melalui penerapan model pembelajaran kooperatif tipe *teams games tournament* (TGT).

Penelitian ini merupakan penelitian tindakan kelas (PTK) yang dilakukan di kelas XI IPS 4 SMA BOPKRI 1 Yogyakarta. Pelaksanaan penelitian tindakan kelas ini dilaksanakan dalam dua siklus. Setiap siklus terdiri dari empat tahap yaitu perencanaan, tindakan, observasi, dan refleksi. Adapun komponen-komponen utama dalam pembelajaran kooperatif tipe TGT adalah presentasi kelas, pembagian kelompok, permainan, turnamen, dan penghargaan tim. Instrumen yang digunakan dalam penelitian ini untuk mengukur motivasi belajar dan keterampilan sosial siswa yaitu kuesioner. Data yang diperoleh dianalisis dengan menggunakan analisis deskriptif dan analisis komparatif.

Hasil penelitian ini menunjukkan bahwa: (1) Ada peningkatan motivasi belajar pada mata pelajaran akuntansi dengan pokok bahasan jurnal penyesuaian melalui penerapan model pembelajaran kooperatif tipe TGT (rata-rata pra penelitian= 70,98; rata-rata siklus pertama= 80,05; rata-rata siklus kedua= 83,45; rata-rata siklus pertama dan siklus kedua telah mencapai target yang telah ditetapkan yaitu 80); (2) Ada peningkatan keterampilan sosial pada mata pelajaran akuntansi dengan pokok bahasan jurnal penyesuaian melalui penerapan model pembelajaran kooperatif tipe TGT (rata-rata pra penelitian= 71,96; rata-rata siklus pertama= 80,00; rata-rata siklus kedua= 84,11; rata-rata siklus pertama dan siklus kedua telah mencapai target yang telah ditetapkan yaitu 80).

ABSTRACT

**THE IMPLEMENTATION OF COOPERATIVE LEARNING MODEL
TEAMS GAMES TOURNAMANT (TGT) TYPE TO IMPROVE
STUDENTS' LEARNING MOTIVATION AND SOCIAL SKILLS ON
ADJUSTING ENTRIES SUBJECT**

A Research was Conducted to the Eleventh Grade Students of Social 4 of
BOPKRI 1 Senior High School Yogyakarta

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This research aims to know the increase of students' learning motivation and social skills in studying accounting with the topic: adjusting entries through the implementation of cooperative learning model teams games tournament (TGT) type.

This research is a classroom action research. It was conducted to the eleventh grade students of social 4 of BOPKRI 1 Senior High School Yogyakarta. The implementation of this classroom action research was done in two cycles. Each cycle consisted of four stages which were planning, action, observing, and reflection. The main components of cooperative learning TGT type were class presentation, groups division, games, tournament, and the appreciation to the group. Instruments used in this study were questionnaires. They were used to measure the students' learning motivation and social skills. The obtained data were analyzed by using descriptive analysis and comparative analysis.

The result of the research shows that: (1) There is an increase in the students' learning motivation in accounting with the topic of adjusting entries through the implementation of cooperative learning TGT type (the students' average score before the study= 70,98; the first cycle average score= 80,05; the second cycle average score= 83,45; the average score in the first cycle and in the second cycle has exceeded the target which was set at 80); (2) (1) There is an increase in the students' social skills in accounting with the topic of adjusting entries through the implementation of cooperative learning TGT type (the students' average score before the study= 71,96; the first cycle average score= 80,00; the second cycle average score= 84,11; the average score in the first cycle and in the second cycle has exceeded the target which was set at 80).